

Career spanning 18 years as a successful graphic designer working in the Digital space for Larger brands, agencies and game studios worldwide like: Insonmiac Games, Spiderman, Sony, Marvel Crowdstrike, Wildstar - NCSoft, 2 Advanced Studios, Samsung, Sales force, VML, Activision- Blizzard, Capcom, Desura, Gun Ho, Mattel, Nestlé, Coca-Cola, Dunkin' Donuts, Kimberly-Clark, Alpine, UPS.

Specialties:

Visual Designer, UI - UX Design , Wireframing, UI Art, Creative Direction, Graphic Designer, Interactive Designer, Motion Designer, Brand and Marketing Design, Presentation Design, Iconography, 2D / 3D Illustration.

Experience

- 2017 - Current / Senior UI Artist**
Insomniac Games - Burbank, CA.
UI / UX, Art Lead, GUI Content, Style Guide, Iconography and FX Animations.
- 2016 / Visual Designer**
Crowdstrike - Irvine, CA.
Creative and Visual designer for the company apps and marketing products.
- 2015 - 2016 / UI Artist**
Carbine Studios - Aliso Viejo, CA
UI / UX, Art Lead, GUI Content, Style Guide, Wireframing, Iconography and Animations.
- 2014 - 2015 / Art Director**
2 Advanced Studios - Aliso Viejo, CA.
Creative Art Director for UI / UX, Motion Graphics for projects and internal brands.
- 2013 - 2014 / Creative Director.**
Wikot S.A - Bogota Colombia
Creative lead for UI / UX Marketing and the social media projects .
- 2013 - 2014 / Visual Designer Contract**
Samsung SDK - Palo Alto, CA.
Visual Creative UI / UX and Interactive Designer for apps proposals.
- 2011 - 2013 / Visual Designer Contract**
Sales Force - Chicago, IL.
Motion Designer , Interface UX/UI app designer for apps proposals.
- 2005 - 2013 / Art Director**
VML Studiocom - Bogota Col.
Interface UX / UI Designer, Flash and Motion Designer for projects.
- 2004 - 2005 / Senior Designer**
E-Gattaca - Bogota, Col.
Web and Interface Designer.
- 2001-2003 / Graphic Designer**
Indexcol - Bogota, Col.
Web and Front end Designer.



Education

- 2015 - Sena**
Unreal 4 / Unity 3D Engine UI / Tools /
- 2014 - Cymetria**
HTML 5 / JQUERY / APP / Front End Development
- 2008 - Javeriana University**
Training Video Composite / 3D Modeling
- 2007 - La Salle College**
Training Motion Graphics After Effects
- 2001 Monitor Institute**
Flash Animation
- 2001 - Universidad de la Sabana**
e-commerce specialization
- 1996 -2000 Jorge Tadeo Lozano University Bogota Colombia**
Professional Graphic Designer

Passions and hobbies

- comics
- videogames
- creative
- movies
- travel
- family

Skills

- Photoshop ●●●●●●●●●●
- Illustrator ●●●●●●●●●●
- After Effects ●●●●●●●●●●
- Adobe Animate ●●●●●●●●●●
- UI / UX ●●●●●●●●●●
- HTML 5 / Front End ●●●●●●●●●●

Key Strengths

- Visual Designer.
- Art Direction.
- UI / UX Designer.
- Motion Designer.
- UI Artist
- Leadership / Teamworker
- Concept Designer.
- Illustrator.